This sign is posted at the entrance to the laboratory when infectious materials are present.

If you need access to this lab, see the bottom of the GHS sign (blue/white CAUTION) for who to contact.

DIOLIAZADD	Lab
BIOHAZARD	PI or lab name(s)
	Biohazardous Agents:
1 1	Present? Agent name
	<u> </u>

Biosafety Level 2+

BSL2+ means additional work practices are used when working in a BSL2 lab. When working, avoid sharps and:

- Verify lab has inward directional airflow.
- Work in a biological safety cabinet or in other aerosol containment (why splash protection for the face is not required). Place pipette tips in 10% bleach or other disinfectant listed in the IBC LAB form.
- ➤ Use centrifuge safety cups or sealed biological safety rotors

Entry Procedures:

- Arrange entry with lab personnel. Use additional caution if you are immune-suppressed.
- If you can see a person working at a biological safety cabinet in this room, knock for admittance.
- Visitors wear the same Personal Protective Equipment (PPE) that lab personnel are wearing.
- Inside do not eat, drink, apply face products, handle contact lenses or otherwise touch your mouth/eyes.

Required PPE when working with infectious materials (from the IBC LAB form)

	PPE	Tasks	Types
3	Gloves	Worn when opening containers of infectious agents, performing work with open containers or touching potentially contaminated surfaces	☐ Nitrile ☐ Latex ☐ Double ☐ Dispose outer in BSC
	Lab coat	Worn to protect street clothes when working at the bench or in a biological safety cabinet.	☐ Closed front disposable ☐ Sleeve covers
	Additional		

Occupational Health for working with infectious materials (from the IBC LAB form)

Hepatitis B Vaccine: Offered if have a 'reasonably anticipated' risk of exposure to human blood, tissue or cells.
Seasonal Influenza Vaccine: Recommended for all individuals working with influenza or inoculated animals.
Other:

Exit Procedures: If worked with infectious materials - remove PPE and leave it in the lab. Wash your hands.

Date, PI/lab su	pervisor initials:	